# Course on Model Predictive Control Part II – Linear MPC design

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## Outline

Estimator module design for offset-free tracking

- 2 Steady-state optimization module design
- Oynamic optimization module design
  - Closed-loop implementation and receding horizon principle
  - Quick overview of numerical optimization

## Estimator module



## Estimator preliminaries

#### Basic model, inputs and outputs

Basic model:

$$x^{+} = Ax + Bu + w$$
$$y = Cx + v$$

- Inputs k: measured output y(k) and predicted state  $\hat{x}^{-}(k)$
- Outputs k: updated state estimate  $\hat{x}(k)$

#### State estimator for basic model

- Choose any *L* such that (*A ALC*) is strictly Hurwitz
- **Filtering**:  $\hat{x}(k) = \hat{x}^{-}(k) + L(y(k) C\hat{x}^{-}(k))$

#### Key observation

The estimator is the **only feedback module** in an MPC. Any **discrepancy** between true plant and model **should be corrected** there

Plain Truth Plain Truth DODI PICOULT

# Augmented system: definition

#### Issue and solution approach

- An MPC based on the previous estimator **does not compensate** for plant/model mismatch and persistent disturbances
- As in [Davison and Smith, 1971, Kwakernaak and Sivan, 1972, Smith and Davison, 1972, Francis and Wonham, 1976], one should **model** and estimate the **disturbance to be rejected**
- For offset-free control, an integrating disturbance is added



Augmented system [Muske and Badgwell, 2002, Pannocchia and Rawlings, 2003], with  $d \in \mathbb{R}^{n_d}$ 

# Augmented system: observability

## Observability of the augmented system

- Assume that (*A*, *C*) is **observable**
- Question: is  $\begin{pmatrix} A & B_d \\ 0 & I \end{pmatrix}$ ,  $\begin{bmatrix} C & C_d \end{bmatrix}$  observable?
- Answer: yes, if and only if (from the Hautus test)

$$\operatorname{rank} \begin{bmatrix} A - I & B_d \\ C & C_d \end{bmatrix} = n + n_d$$



• Observation: the previous can be satisfied if and only if

$$n_d \leq p$$



## Augmented system: controllability

## Controllability of the augmented system

- Assume that (*A*, *B*) is **controllable**
- Question: is  $\begin{pmatrix} A & B_d \\ 0 & I \end{pmatrix}$ ,  $\begin{bmatrix} B \\ 0 \end{bmatrix}$  controllable?
- Answer: No
- Observation: the disturbance is not going to be controlled. Its effect is taken into account in Steady-State Optimization and Dynamic Optimization modules





## Augmented estimator

## General design

- Set  $n_d = p$  (see [Pannocchia and Rawlings, 2003, Maeder et al., 2009] for issues on choosing  $n_d < p$ )
- Choose  $(B_d, C_d)$  such that the **augmented system** is **observable**

• Choose 
$$L = \begin{bmatrix} L_x \\ L_d \end{bmatrix}$$
 such that  

$$\begin{pmatrix} \begin{bmatrix} A & B_d \\ 0 & I \end{bmatrix} - \begin{bmatrix} A & B_d \\ 0 & I \end{bmatrix} \begin{bmatrix} L_x \\ L_d \end{bmatrix} \begin{bmatrix} C & C_d \end{bmatrix} \end{pmatrix}$$

is strictly Hurwitz

• Augmented estimator:

$$\begin{bmatrix} \hat{x}(k) \\ \hat{d}(k) \end{bmatrix} = \begin{bmatrix} \hat{x}^{-}(k) \\ \hat{d}^{-}(k) \end{bmatrix} + \begin{bmatrix} L_x \\ L_d \end{bmatrix} \begin{pmatrix} y(k) - \begin{bmatrix} C & C_d \end{bmatrix} \begin{bmatrix} \hat{x}^{-}(k) \\ \hat{d}^{-}(k) \end{bmatrix} )$$



# The typical industrial design

Typical industrial design for stable systems (A strictly Hurwitz)

$$B_d = 0, \quad C_d = I, \quad L_x = 0, \quad L_d = I$$

#### Output disturbance model

• Any error  $y(k) - C\hat{x}^{-}(k)$  is assumed to be caused by a **step** (constant) disturbance acting on the **output**. In fact, the filtered disturbance estimate is:

$$\hat{d}(k) = \hat{d}^{-}(k) + (y(k) - C\hat{x}^{-}(k) - \hat{d}^{-}(k)) = y(k) - C\hat{x}^{-}(k)$$

• It is a **deadbeat** Kalman filter

$$Q = 0, \quad Q_d = I, \quad R \to 0$$

• It is simple and does the job [Rawlings et al., 1994]



# Comments on the industrial design

### Rotation factor for integrating systems



## Limitations of the output disturbance model

- The overall **performance** is often **sluggish** [Lundström et al., 1995, Muske and Badgwell, 2002, Pannocchia and Rawlings, 2003, Pannocchia, 2003]
- A suitable estimator design can **improve the closed-loop performance** [Pannocchia, 2003, Pannocchia and Bemporad, 2007, Rajamani et al., 2009]
- Often, a deadbeat input disturbance model works better

$$B_d = B$$
,  $C_d = 0$ ,  $Q = 0$ ,  $Q_d = I$ ,  $R \to 0$ 

## Steady-state optimization module



# Steady-state optimization module: introduction

#### A trivial case

- Square system (*m* = *p*) without constraints and with setpoints on all CVs
- Solve the linear system

$$x_s = Ax_s + Bu_s + B_d \hat{d}$$
$$r_s = Cx_s + C_d \hat{d}$$



Obtain

$$\begin{bmatrix} x_s \\ u_s \end{bmatrix} = \begin{bmatrix} I-A & -B \\ C & 0 \end{bmatrix}^{-1} \begin{bmatrix} B_d \hat{d} \\ r_{sp} - C_d \hat{d} \end{bmatrix}$$

## Observation

The steady-state target  $(x_s, u_s)$  may change at each decision time because of the disturbance estimate  $\hat{d}$ 

# Objectives of the steady-state optimization module

#### Boundary conditions

- In most cases the number of CVs is different from the number of MVs: *p* ≠ *m*
- CVs and MVs have constraints to meet

 $y_{\min} \le y(k) \le y_{\max}$ ,  $u_{\min} \le u(k) \le u_{\max}$ 

• Only a small **subset of CVs** have fixed **setpoints**:  $Hy(k) \rightarrow r_{sp}$ 

### Objectives

- Given the current **disturbance estimate**,  $\hat{d}$
- Compute the **equilibrium**  $(x_s, u_s, y_s)$ :  $x_s = Ax_s + Bu_s + B_d \hat{d}, y_s = Cx_s + C_d \hat{d}$  such that:
  - constraints on MVs and CVs are satisfied:
    - $y_{\min} \le y_s \le y_{\max}, u_{\min} \le u_s \le u_{\max}$
  - the subset of CVs tracks the **setpoint**:  $Hy_s = r_s$





Stable system with 2 MVs and 2 CVs (with bounds)



Stable system with 2 MVs and 2 CVs (one setpoint)



#### Stable system with 2 MVs and 2 CVs (two setpoints)



#### Stable system with 2 MVs and 3 CVs (two setpoints)



# Hard and soft constraints

#### Hard constraints

- In the two optimization modules, constraints on MVs are regarded as hard, i.e., cannot be violated
- This choice comes from the **possibility** of satisfying them exactly



#### Soft constraints

- In the two optimization modules, constraints on **CVs** are regarded as **soft**, i.e., can be violated when necessary
- The amount of violation is **penalized** in the objective function
- This choice comes from the **impossibility** of satisfying them exactly



## Steady-state optimization module: linear formulation

#### General formulation (LP)

$$\min_{u_s, x_s, \overline{e}_s, \underline{e}_s} \overline{q}' \overline{e}_s + \underline{q}' \underline{e}_s + r' u_s \quad \text{s.t.}$$

$$x_s = Ax_s + Bu_s + B_d \hat{d}$$

$$u_{\min} \le u_s \le u_{\max}$$

$$y_{\min} - \underline{e}_s \le Cx_s + C_d \hat{d} \le y_{\max} + \overline{e}_s$$

$$\overline{e}_s \ge 0$$

$$\underline{e}_s \ge 0$$



### Extensions

- Setpoints on some CVs can be specified with either an equality constraint or by setting identical value for minimum and maximum value
- Often CVs are grouped by ranks



#### Cost function

- $r \in \mathbb{R}^m$  is the MV cost vector: a **positive** (negative) entry in *r* implies that the corresponding MV should be **minimized** (maximized)
- $\overline{q} \in \mathbb{R}^p$  and  $\underline{q} \in \mathbb{R}^p$  are the weights of upper and lower bound **CV violations**. Sometimes they are defined in terms of **equal concern error**:

$$\overline{q}_i = \frac{1}{\text{SSECE}_i^U}, \quad \underline{q}_i = \frac{1}{\text{SSECE}_i^L}, \quad i = 1, \dots, p$$

#### Constraints

- Bounds  $u_{\text{max}}$ ,  $u_{\text{min}}$ ,  $y_{\text{max}}$ ,  $y_{\text{min}}$  can be modified by the operators (within ranges defined by the MPC designer)
- Sometimes in order to **avoid large target changes** from time *k* 1 to time *k* a rate constraint is added

$$-\Delta u_{\max} \le u_s(k) - u_s(k-1) \le \Delta u_{\max}$$

# LP steady-state optimization module: numerical solution

#### Standard LP form

$$\begin{array}{ll}
\min_{z} c'z & \text{s.t.} \\
Ez \leq e, & Fz = f
\end{array}$$

with

$$z = \begin{bmatrix} x_s \\ u_s \\ \bar{c}_s \\ \underline{c}_s \end{bmatrix}, E = \begin{bmatrix} 0 & I & 0 & 0 \\ 0 & -I & 0 & 0 \\ C & 0 & -I & 0 \\ 0 & 0 & -I \end{bmatrix}, e = \begin{bmatrix} u_{\text{max}} \\ -u_{\text{min}} \\ y_{\text{max}} - C_d \hat{d} \\ -(y_{\text{min}} - C_d \hat{d}) \\ 0 \end{bmatrix}, F = [I - A - B & 0 & 0], f = B_d \hat{d}$$



#### Solution algorithms [Nocedal and Wright, 2006]

Solution methods based on simplex or interior point algorithms

# Steady-state optimization module: quadratic formulation

## **QP** formulation

- The LP formulation is quite **intuitive** but its outcome may be too "jumpy"
- Sometimes a **QP** formulation may be preferred

$$\begin{split} \min_{u_s, x_s, \overline{e}_s, \underline{e}_s} \|\overline{e}_s\|_{\overline{Q}_s}^2 + \|\underline{e}_s\|_{\underline{Q}_s}^2 + \|u_s - u_{sp}\|_{R_s}^2 \qquad \text{s.t.} \\ x_s &= Ax_s + Bu_s + B_d \hat{d} \\ u_{\min} &\leq u_s \leq u_{\max} \\ y_{\min} - \underline{e}_s \leq Cx_s + C_d \hat{d} \leq y_{\max} + \overline{e}_s \end{split}$$



where  $u_{sp}$  is the desired MV setpoint and  $||x||_{Q}^{2} = x'Qx$ 

• Tuning is slightly more complicated, but the outcome is usually "smoother"

# Dynamic optimization module



# Dynamic optimization module: introduction

## Agenda

- Make a finite-horizon prediction of future CVs evolution based on a sequence of MVs
- Find the **optimal** MVs sequence, minimizing a **cost function** that comprises:
  - deviation of CVs (and MVs) from their targets
  - rate of change of MVs
  - respecting constraints on:
    - MVs (always)
    - CVs (possibly)



# Dynamic optimization module: graphical interpretation



## Dynamic optimization module: formulation

## Cost function: Q, either R or S, $\overline{Q}$ , Q, P positive definite matrices

$$V_{N}(\hat{x}, \mathbf{u}, \overline{\mathbf{e}}, \underline{\mathbf{e}}) = \sum_{j=0}^{N-1} \left[ \|\hat{y}(j) - y_{s}\|_{Q}^{2} + \|u(j) - u_{s}\|_{R}^{2} + \|u(j) - u(j-1)\|_{S}^{2} + \|\overline{\mathbf{e}}(j)\|_{Q}^{2} + \|\underline{\mathbf{e}}(j)\|_{Q}^{2} \right] + \|x(N) - x_{s}\|_{P}^{2} \quad \text{s.t.}$$

$$x^{+} = Ax + Bu + B_{d}\hat{d} \qquad x(0) = \hat{x}$$

$$\hat{y} = Cx + C_{d}\hat{d} \qquad y_{s} = Cx_{s} + C_{d}\hat{d}$$



#### Control problem

$$\begin{split} \min_{\mathbf{u}, \overline{\boldsymbol{e}}, \underline{\boldsymbol{e}}} & V_N(\hat{x}, \mathbf{u}, \overline{\boldsymbol{e}}, \underline{\boldsymbol{e}}) \quad \text{s.t.} \\ & u_{\min} \leq u(j) \leq u_{\max} \\ -\Delta u_{\max} \leq u(j) - u(j-1) \leq \Delta u_{\max} \\ & y_{\min} - \underline{\boldsymbol{e}}(j) \leq \hat{y}(j) \leq y_{\max} + \overline{\boldsymbol{e}}(j) \end{split}$$



# Dynamic optimization module: formulation

#### Main tuning parameters

• Q: diagonal matrix of weights for CVs deviation from target:

$$q_{ii} = \left(\frac{1}{DECE_i^M}\right)^2$$

- *R*: diagonal matrix of weights for **MVs deviation** from target
- *S*: diagonal matrix of weights for MVs rate of change, often called **move suppression factors**
- $\overline{Q}$ ,  $\underline{Q}$ : diagonal matrices of weights for CVs violation of constraints

$$\overline{q}_{ii} = \left(\frac{1}{DECE_i^U}\right)^2, \qquad \underline{q}_{ii} = \left(\frac{1}{DECE_i^L}\right)^2$$

- $u_{\text{max}}, u_{\text{min}}, y_{\text{max}}, y_{\text{min}}, \Delta u_{\text{max}}$ : constraint vectors
- N: prediction horizon



## Dynamic optimization module: rewriting

#### Deviation variables

- Use the **target**  $(x_s, u_s)$ :  $\tilde{x}(j) = x(j) - x_s$ ,  $\tilde{u}(j) = u(j) - u_s$ ,
- **Recall** that:

$$x_s = Ax_s + Bu_s + B_d\hat{d}, \quad y_s = Cx_s + C_d\hat{d}$$

• Cost function **becomes**:

$$V_N(\hat{x}, \tilde{\mathbf{u}}, \overline{\boldsymbol{e}}, \underline{\boldsymbol{e}}) = \sum_{j=0}^{N-1} \left[ \|\tilde{x}(j)\|_{C'QC}^2 + \|\tilde{u}(j)\|_R^2 + \|\tilde{u}(j) - \tilde{u}(j-1)\|_S^2 + \|\overline{\boldsymbol{e}}(j)\|_{\overline{Q}}^2 + \|\underline{\boldsymbol{e}}(j)\|_{\underline{Q}}^2 \right] + \|\tilde{x}(N)\|_P^2 \quad \text{s.t.}$$
$$\tilde{x}^+ = A\tilde{x} + B\tilde{u} \qquad \tilde{x}(0) = \hat{x} - x_s$$



# Dynamic optimization module: constrained LQR

## Compact problem formulation

$$\min_{\tilde{\mathbf{u}}, \tilde{\boldsymbol{e}}, \underline{\boldsymbol{e}}} V_N(\hat{x}, \tilde{\mathbf{u}}, \bar{\boldsymbol{e}}, \underline{\boldsymbol{e}}) \quad \text{s.t.}$$
$$u_{\min} - u_s \le \tilde{u}(j) \le u_{\max} - u_s$$
$$-\Delta u_{\max} \le \tilde{u}(j) - \tilde{u}(j-1) \le \Delta u_{\max}$$

$$y_{\min} - y_s - \underline{\epsilon}(j) \leq C \widetilde{x}(j) \leq y_{\max} - y_s + \overline{\epsilon}(j)$$



### Constrained LQR formulation

With suitable definitions (shown next), we obtain a **constrained LQR** formulation:

$$\min_{\mathbf{u}_{a}} V_{N}(x_{a}, \mathbf{u}_{a}) = \sum_{j=0}^{N-1} \left[ \|x_{a}(j)\|_{Q_{a}}^{2} + \|u_{a}(j)\|_{R_{a}}^{2} + 2x_{a}(j)M_{a}u_{a}(j) \right] + \|x_{a}(N)\|_{P_{a}}^{2}$$
  
s.t.  $x_{a}^{+} = A_{a}x_{a} + B_{a}u_{a}, \qquad D_{a}u_{a} + E_{a}x_{a} \le e_{a}$ 

# Dynamic optimization module: constrained LQR (cont.'d)

#### Augmented state and input

$$x_a(j) = \begin{bmatrix} \tilde{x}(j) \\ \tilde{u}(j-1) \end{bmatrix}, \qquad u_a(j) = \begin{bmatrix} \tilde{u}(j) \\ \bar{e}(j) \\ \underline{e}(j) \end{bmatrix}$$

- The state is augmented to write terms *u*(*j*) − *u*(*j* − 1) (in the objective function and/or in the constraints)
- The input is augmented to write the soft output constraints



#### Matrices and vectors

$$A_{a} = \begin{bmatrix} A & 0 \\ 0 & 0 \end{bmatrix} \quad B_{a} = \begin{bmatrix} B & 0 & 0 \\ I & 0 & 0 \end{bmatrix} \quad Q_{a} = \begin{bmatrix} C'QC & 0 \\ 0 & S \end{bmatrix} \quad R_{a} = \begin{bmatrix} R+S & 0 & 0 \\ 0 & Q & Q \\ 0 & 0 & Q \end{bmatrix} \quad M_{a} = \begin{bmatrix} 0 & 0 & 0 \\ -S & 0 & 0 \end{bmatrix}$$
$$D_{a} = \begin{bmatrix} I & 0 & 0 \\ -I & 0 & 0 \\ 0 & -I & 0 \\ 0 & 0 & -I \end{bmatrix} \quad E_{a} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 \\ 0 & -I \\ -C & 0 \end{bmatrix} \quad e_{a} = \begin{bmatrix} u_{max} - u_{s} \\ u_{max} - u_{s} \\ \Delta u_{max} \\ \Delta u_{max} \\ y_{s} - y_{min} \end{bmatrix}$$

## Dynamic optimization module: QP solution



#### From constrained LQR to a QP problem

# Dynamic optimization module: QP solution (cont.'d)

## QP problem

$$\min_{\mathbf{u}_a} \frac{1}{2} \mathbf{u}'_a \mathbf{H}_a \mathbf{u}_a + \mathbf{u}'_a \mathbf{q}_a \qquad \text{s.t.}$$
$$\mathbf{F}_a \mathbf{u}_a \le \mathbf{e}_a - \mathbf{G}_a x_a(0)$$

where

$$\mathbf{H}_{a} = \mathbf{B}_{a}^{\prime} \mathbf{Q}_{a} \mathbf{B}_{a} + \mathbf{R}_{a} + \mathbf{B}_{a}^{\prime} \mathbf{M}_{a} + \mathbf{M}_{a}^{\prime} \mathbf{B}_{a} \quad \mathbf{q}_{a} = (\mathbf{B}_{a}^{\prime} \mathbf{Q}_{a} + \mathbf{M}_{a}^{\prime}) \mathbf{A}_{a} x_{a}(0)$$
$$\mathbf{F}_{a} = \mathbf{D}_{a} + \mathbf{E}_{a} \mathbf{B}_{a} \quad \mathbf{G}_{a} = \mathbf{E}_{a} \mathbf{A}_{a}$$



#### Observations

- Both the linear penalty and constraint RHS vary linearly with the current augmented state  $x_a(0)$ , while all other terms are fixed
- QP solvers are based on Active-Set Methods or Interior Point Methods

# Feedback controllers synthesis from open-loop controllers: the receding horizon principle

#### A quote from [Lee and Markus, 1967]

One technique for obtaining a feedback controller synthesis from knowledge of open-loop controllers is to measure the current control process state and then compute very rapidly for the open-loop control function.

The first portion of this function is then used during a short time interval, after which a new measurement of the process state is made and a new open-loop control function is computed for this new measurement. The procedure is then repeated.



# Optimal control sequence and closed-loop implementation

#### The optimal control sequence

• The optimal control sequence  $\mathbf{u}_a^0$  is in the form

$$\mathbf{u}_{a}^{0} = \left\{ \underbrace{\tilde{u}^{0}(0), \tilde{u}^{0}(1), \dots, \tilde{u}^{0}(N-1)}_{\mathbf{\tilde{u}}^{0}}, \underbrace{\overline{\epsilon}(0), \overline{\epsilon}(1), \dots, \overline{\epsilon}(N-1)}_{\overline{\epsilon}}, \underbrace{\underline{\epsilon}(0), \underline{\epsilon}(1), \dots, \underline{\epsilon}(N-1)}_{\underline{\epsilon}} \right\}$$

• The variables  $\bar{e}$  and  $\underline{e}$  are present only when soft output constraints are used

#### Closed-loop implementation

- Only the **first element** of the optimal control sequence is **injected** into the plant:  $u(k) = \tilde{u}^0(0) + u_s(k)$
- The successor state is predicted using the estimator model

$$\begin{split} \hat{x}^-(k+1) &= A\hat{x}(k) + Bu(k) + B_d\hat{d}(k) \\ \hat{d}^-(k+1) &= \hat{d}(k) \end{split}$$



## Linear MPC: summary

## Overall algorithm

- Given predicted state and disturbance  $(\hat{x}^-(k), \hat{d}^-(k))$  and output measurement y(k), compute filtered estimate:  $\hat{x}(k) = \hat{x}^-(k) + L_x(y(k) - C\hat{x}^-(k) - C_d\hat{d}^-(k)),$  $\hat{d}(k) = d^-(k) + L_d(y(k) - C\hat{x}^-(k) - C_d\hat{d}^-(k))$
- Solve Steady-State Optimization problem and compute targets (x<sub>s</sub>(k), u<sub>s</sub>(k))
- Obefine deviation variables:  $\tilde{x}(0) = \hat{x}(k) u_s(k)$ ,  $\tilde{u}(-1) = u(k-1) - u_s(k)$ , and initial regulator state  $x_a(0) = \begin{bmatrix} \tilde{x}(0) \\ \tilde{u}(-1) \end{bmatrix}$ . Solve **Dynamic Optimization** problem to obtain  $\tilde{\mathbf{u}}^0$



• Inject control action  $u(k) = \tilde{u}^0(0) + u_s(k)$ . Predict successor state  $\hat{x}^-(k+1) = A\hat{x}(k) + Bu(k) + B_d\hat{d}(k)$  and disturbance  $\hat{d}^-(k+1) = \hat{d}(k)$ . Set  $k \leftarrow k+1$  and go to 1

# General formulation of an optimization problem

#### The three ingredients

- $x \in \mathbb{R}^n$ , vector of variables
- $f : \mathbb{R}^n \to \mathbb{R}$ , objective function
- *c*: ℝ<sup>n</sup> → ℝ<sup>m</sup>, vector function of constraints that the variables must satisfy. *m* is the number of restrictions applied

#### The optimization problem

$\min_{x\in\mathbb{R}^n}f(x)$	subject to {	$c_i(x) = 0$	$\forall i \in \mathscr{E}$
		$c_i(x) \ge 0$	$\forall i \in \mathscr{I}$

 $\mathscr{E}$ ,  $\mathscr{I}$ : sets of indices of equality and inequality constraints, respectively

# Constrained optimization: example 1

Solve

min 
$$x_1 + x_2$$
 s. t.  $x_1^2 + x_2^2 - 2 = 0$ 

## Standard notation, feasibility region and solution

- In standard notation:  $f(x) = x_1 + x_2$ ,  $\mathscr{I} = \emptyset$ ,  $\mathscr{E} = \{1\}$ ,  $c_1(x) = x_1^2 + x_2^2 - 2$
- Feasibility region: circle of radius  $\sqrt{2}$ , only the border
- Solution:  $x^* = [-1, -1]^T$



#### Observation

$$\nabla f(x^*) = \begin{bmatrix} 1\\ 1 \end{bmatrix}, \qquad \nabla c_1(x^*) = \begin{bmatrix} -2\\ -2 \end{bmatrix} \Longrightarrow \nabla f(x^*) = -\frac{1}{2} \nabla c_1(x^*)$$

# Constrained optimization: example 2

Solve

min 
$$x_1 + x_2$$
 s. t.  $2 - x_1^2 - x_2^2 \ge 0$ 

## Standard notation, feasibility region and solution

- In standard notation:  $f(x) = x_1 + x_2$ ,  $\mathscr{I} = \{1\}, \mathscr{E} = \emptyset$ ,  $c_1(x) = 2 - (x_1^2 + x_2^2)$
- Feasibility region: circle of radius √2, including the interior



• Solution:  $x^* = [-1, -1]^T$ 

### Observation

$$\nabla f(x^*) = \begin{bmatrix} 1\\ 1 \end{bmatrix}, \quad \nabla c_1(x^*) = \begin{bmatrix} 2\\ 2 \end{bmatrix} \Longrightarrow \nabla f(x^*) = \frac{1}{2} \nabla c_1(x^*)$$

# Constrained optimality conditions (KKT)

#### Lagrangian function

$$\mathcal{L}(x,\lambda) = f(x) - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i c_i(x)$$

#### Karush-Kuhn-Tucker optimality conditions

• If  $x^*$  is a local solution to the standard problem, there exists a vector  $\lambda^* \in \mathbb{R}^m$  such that the following conditions hold:

$$\nabla_{x} \mathscr{L}(x^{*}, \lambda^{*}) = 0$$

$$c_{i}(x^{*}) = 0 \qquad \text{for all } i \in \mathscr{E}$$

$$c_{i}(x^{*}) \ge 0 \qquad \text{for all } i \in \mathscr{I}$$

$$\lambda_{i}^{*} \ge 0 \qquad \text{for all } i \in \mathscr{I}$$

$$\lambda_{i}^{*} c_{i}(x^{*}) = 0 \qquad \text{for all } i \in \mathscr{E} \cup \mathscr{I}$$



- The components of  $\lambda^*$  are called Lagrange multipliers
- Notice that a multiplier is zero when the corresponding constraint is inactive

# Linear programs (LP) problems

#### LP in standard form

$$\min_{x} c^{T} x \qquad \text{subject to } Ax = b, x \ge 0$$

where:  $c \in \mathbb{R}^n$ ,  $x \in \mathbb{R}^n$ ,  $A \in \mathbb{R}^{m \times n}$ ,  $b \in \mathbb{R}^m$  and rank(A) = m

## Optimality conditions

• Lagrangian function:  $\mathscr{L}(x, \pi, s) = c^T x - \pi^T (Ax - b) - s^T x$ 

• If *x*<sup>\*</sup> is solution of the linear program, then:

$$A^{T}\pi^{*} + s^{*} = c$$
  

$$Ax^{*} = b$$
  

$$x^{*} \ge 0$$
  

$$s^{*} \ge 0$$
  

$$x_{i}^{*}s_{i}^{*} = 0, \qquad i = 1, 2, \dots n$$



# LP: the simplex method

#### The "base points"

A point  $x \in \mathbb{R}^n$  is a base point if

- Ax = b and  $x \ge 0$
- At most *m* components of *x* are nonzero
- The columns of *A* corresponding to the nonzero elements are linearly independent



## Fundamental aspects of the simplex method

- Base points are vertices of the feasibility region
- The solution is a base point
- The simplex method iterates from a base point  $x_k$  to another one  $x_{k+1}$ , and stops when all components of  $s_k$  are nonnegative
- When a component of  $s_k$  is negative, a new base point  $x_{k+1}$  in which the corresponding element of  $x_k$  is nonzero is selected

# Quadratic Programming (QP)

#### Standard form

$$\min_{x} \frac{1}{2} x^T G x + x^T d$$

subject to:

$$a_i^T x = b_i, \qquad i \in \mathscr{E}$$
$$a_i^T x \ge b_i, \qquad i \in \mathscr{I}$$



where  $G \in \mathbb{R}^{n \times n}$  is symmetric (positive definite),  $d \in \mathbb{R}^n$ ,  $b \in \mathbb{R}^n$ , and  $a_i \in \mathbb{R}^n$ , for all  $i \in \mathcal{E} \cup \mathscr{I}$ 

### The active set

$$\mathcal{A}(x^*) = \left\{ i \in \mathcal{E} \cup \mathcal{I} : a_i^T x^* = b_i \right\}$$

# Quadratic Programming (QP) problems (2/2)

## Lagrangian function

$$\mathscr{L}(x,\lambda) = \frac{1}{2}x^T G x + x^T - \sum_{i \in \mathscr{E} \cup \mathscr{I}} \lambda_i (a_i^T x - b_i)$$

## Optimality conditions (KKT)

$$Gx^* + d - \sum_{i \in \mathscr{A}(x^*)} \lambda_i^* a_i = 0$$
  

$$a_i^T x^* = b_i, \quad \text{for all } i \in \mathscr{A}(x^*)$$
  

$$a_i^T x^* > b_i, \quad \text{for all } i \in \mathscr{I} \setminus \mathscr{A}(x^*)$$
  

$$\lambda_i^* \ge 0, \quad \text{for all } i \in \mathscr{I} \cap \mathscr{A}(x^*)$$



## Active set methods for convex QP problems

#### Fundamental steps

- Given a feasible  $x_k$ , we evaluate its active set and build the matrix *A* whose row are  $\{a_i^T\}$ ,  $i \in \mathcal{A}(x_k)$
- Solve the KKT linear system

$$\begin{bmatrix} G & A^T \\ A & 0 \end{bmatrix} \begin{bmatrix} -p_k \\ \lambda_k \end{bmatrix} = \begin{bmatrix} d+Gx_k \\ Ax_k-b \end{bmatrix}$$

- ◎ If  $||p_k|| \le \rho$ , check if  $\lambda_i^* \ge 0$  for all  $i \in \mathcal{A}(x_k)$ . If so, stop.
- If a multiplier  $\lambda_i^* < 0$  for some  $i \in \mathcal{A}(x_k)$ , remove the i-th constraint from the active set.
- If || p<sub>k</sub> || > ρ, define x<sub>k+1</sub> = x<sub>k</sub> + α<sub>k</sub> p<sub>k</sub>, where α<sub>k</sub> is the largest scalar in (0, 1] such that no inequality constraint is violated. When a blocking constraint is found, it is included in the new active set A(x<sub>k+1</sub>)



# Nonlinear programming (NLP) problems via SQP algorithms

## Nonlinear programming (NLP) problems

$$\begin{split} \min_{x} f(x) & \text{s.t.} \\ c_i(x) &= 0 & i \in \mathcal{E} \\ c_i(x) &\geq 0 & i \in \mathcal{I} \end{split}$$

## "Sequential Quadratic Programming" (SQP) approach

$$\min_{p_k} \frac{1}{2} p_k^T W_k p_k + \nabla f(x_k)^T p_k \quad \text{s.t.}$$
$$\nabla c_i(x_k)^T p_k + c_i(x_k) = 0 \quad i \in \mathscr{E}$$
$$\nabla c_i(x_k)^T p_k + c_i(x_k) \ge 0 \quad i \in \mathscr{I}$$



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